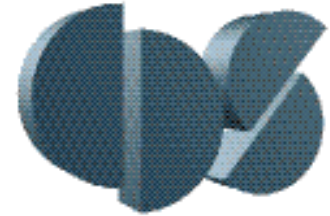




2007 Urban Challenge Summer Kickoff Meeting



Richard M. Murray

Control and Dynamical Systems
California Institute of Technology
13 June 2006

Goals

- Provide a *brief* description of the Urban Challenge and Team Caltech
- Describe goals and plans for the summer and ways to participate
- Break into groups, meet each other, pick a time to meet next week

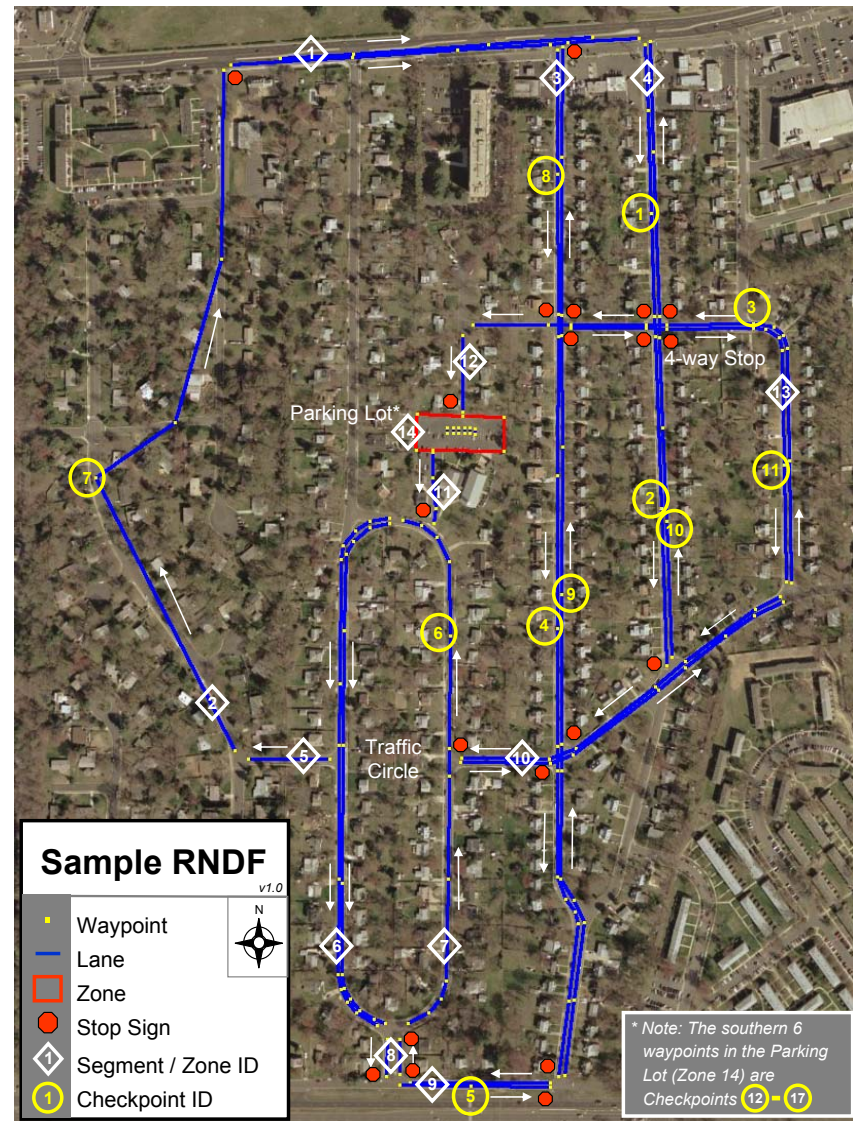
Agenda

- 4:00 2007 Urban Challenge and Team Caltech
- 4:10 Team Caltech organizational structure
- 4:20 Plans for the summer: SURF + conceptual design
- 4:30 Breakouts by team
- 5:00 Adjourn

2007 DARPA Grand Challenge (Urban Challenge)

Autonomous Urban Driving

- 60 mile course, less than 6 hours
- City streets, obeying traffic rules
- Follow cars, maintain safe distance
- Pull around stopped, moving vehicles
- Stop and go through intersections
- Navigate in parking lots (w/ other cars)
- U turns, traffic merges, replanning
- Prizes: \$2M, \$500K, \$250K



Baseline Capability: Alice

Team Caltech

- Started in 2003, for DGC04
- Over 100 undergraduates + grad students, faculty and volunteers

Alice

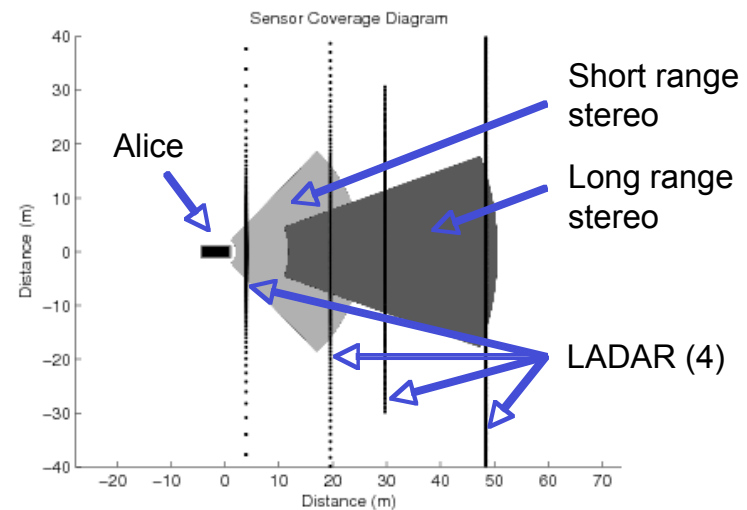
- 2005 Ford E-350 Van
- 5 cameras: 2 stereo pairs, roadfinding
- 5 LADARs: long, med*2, short, bumper
- 2 GPS units + 1 IMU (LN 200)

Computing

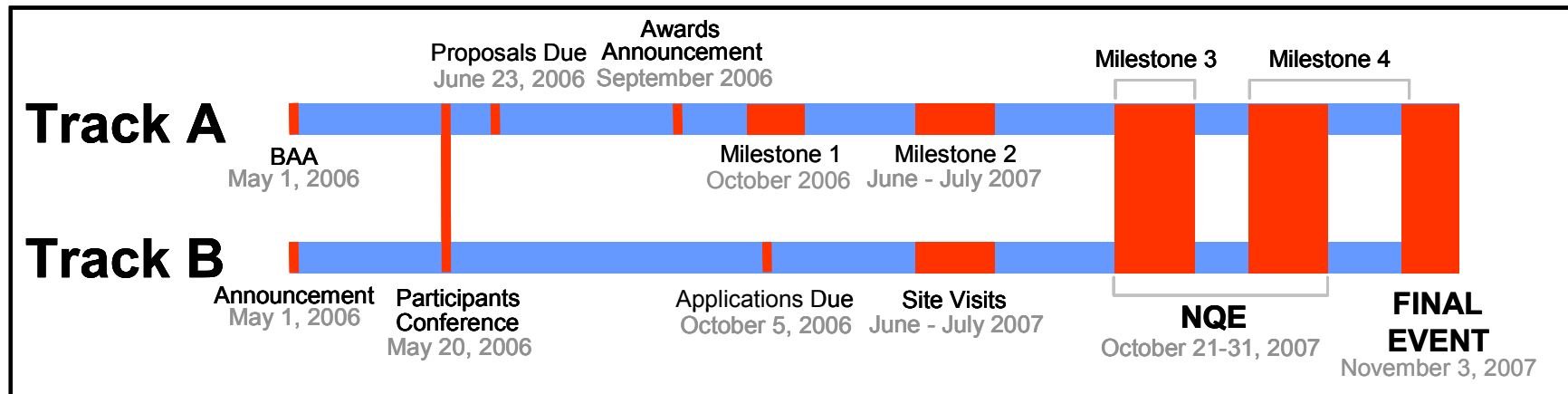
- 6 Dell PowerEdge Servers (P4, 3GHz)
- 1 IBM Quad Core AMD64 (fast!)
- 1 Gb/s switched ethernet

Software

- 15 programs with ~100 exec threads
- 100,000+ lines of executable code



2007 Urban Challenge Participation



Track A: \$1M grant from DARPA

- Proposal due 23 June 2006; up to \$1M + any additional fundraising
- Award based on technical approach, management and funding plan, strength of team

Track B: no DARPA funding; similar to last year (application, site visit, NQE, GCE)

- \$50K award for getting to NQE, \$100K award for getting to race
- Application due 5 Oct, with video, technical paper due in Feb 07; site visits in Jun 07

Changes from last year

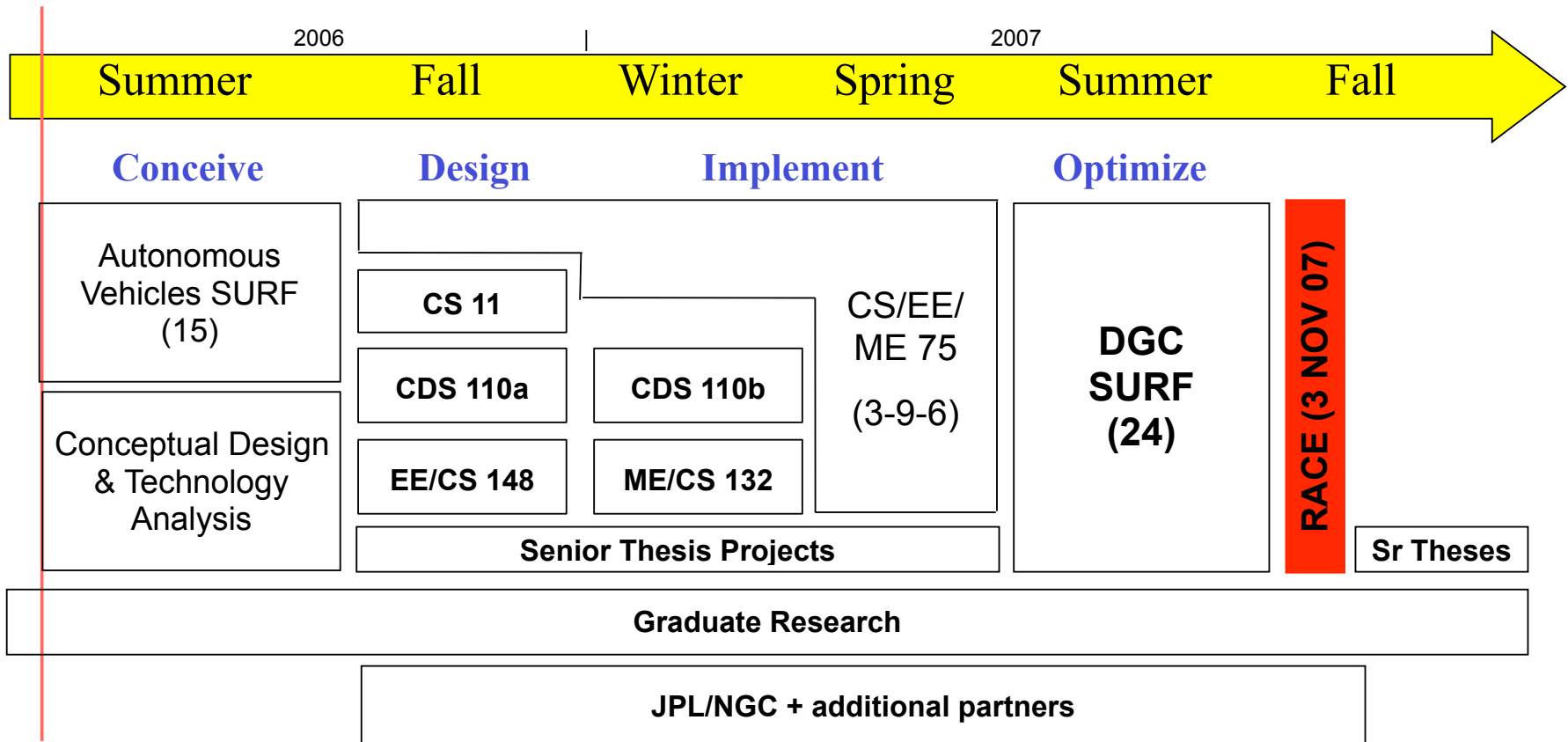
- Use of government resources OK with permission from sponsors



NORTHROP GRUMMAN

Team Caltech, 2006-07

Goal: design, build and document an autonomous ground vehicle that can win the 2007 Urban Challenge



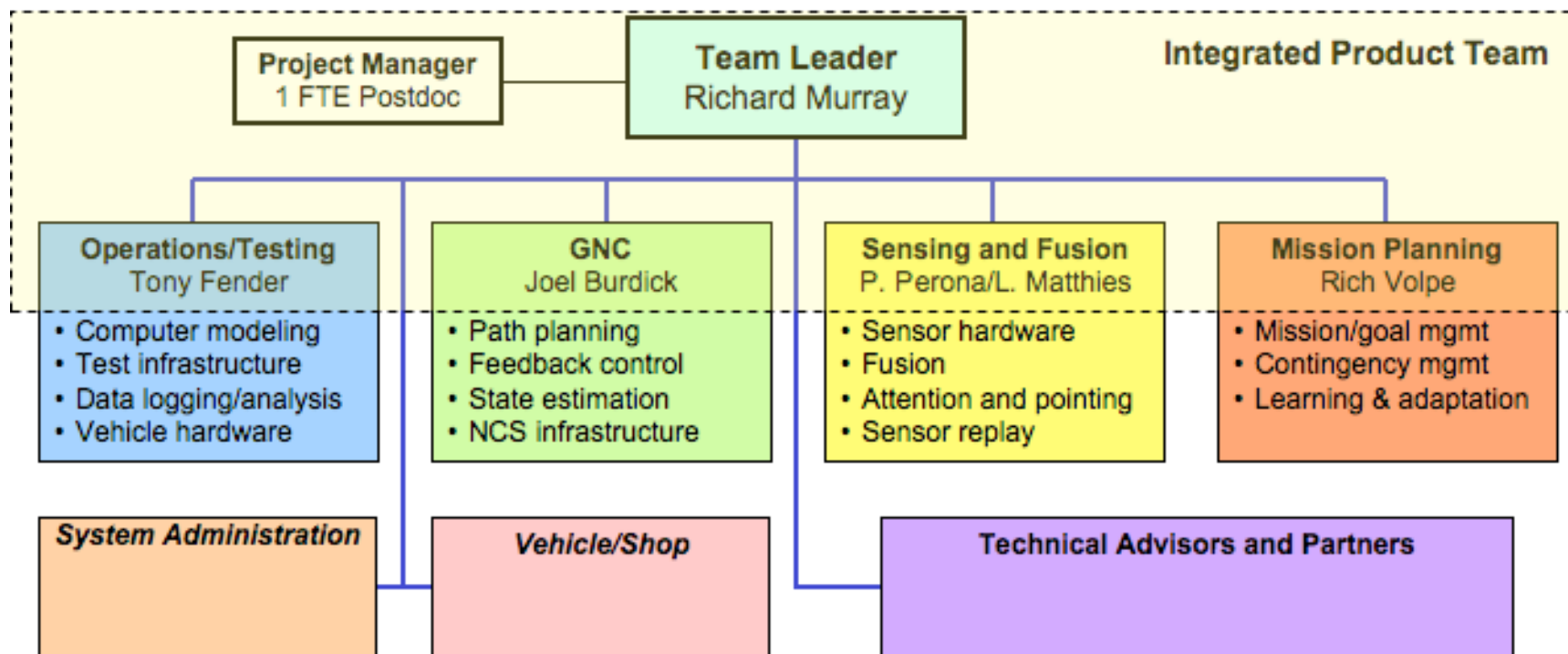
13 Jun 06

DGC Kickoff, 13 Jun 06

Richard M. Murray, Caltech CDS

Organizational Structure

Team Caltech



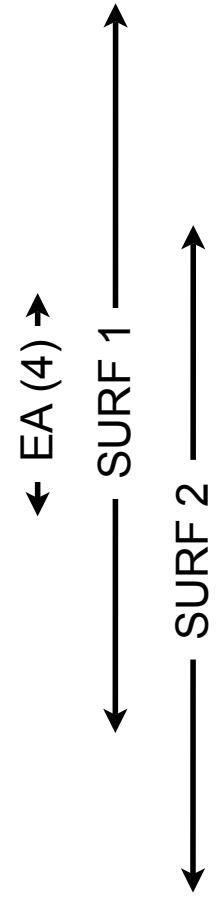
- Integrate undergraduate, graduate, lab, industry participation across team
- 1 FTE grad student on each team, funded by DARPA (coordinator + technical work)
- Additional grad students, postdocs as members of teams (along with undergrads)
- Each team is probably 10-15 people total (6-8 UG, 2-4 grad/PD, 2-3 JPL/industry)

Summer 2006 GOTChA Chart

Goals <ol style="list-style-type: none">1. Figure out how we are going to win the 2007 Urban Grand Challenge2. Learn what others have done and decide what we can import3. Decide on the key elements of our system so that we are ready to begin the design phase in the fall	Technical Challenges <ol style="list-style-type: none">1. Little prior experience in urban driving2. Decision-making layer is beyond anything we have tried3. Architecture choices not clear4. Large, diverse, part-time team5. Current state estimation is brittle6. Need to get to testing phase quickly
Objectives <ol style="list-style-type: none">1. Evaluate specific technologies for urban driving and make recommendations on whether to use them2. Decide on system level architecture to be used for design3. Decide on system specifications required to complete the race4. Line up funding (\$300K min), equipment, expertise (incl. partners)	Approach <ol style="list-style-type: none">1. Use SURF projects to evaluate potential technology solutions2. Exploit expertise at JPL, NGC3. Use conceptual design groups to survey approaches, inform team4. Drive results via field tests, reviews5. Identify supporters early & request \$\$

Summer SURF Schedule

Week	Date	Activity
1	12 Jun	Orientation and (re-)planning
2	19 Jun	
3	26 Jun	Field Test #1 Lab Move
4	3 Jul	Institute Holiday PDR
5	10 Jul	
6	17 Jul	Field Test #2
7	24 Jul	
8	31 Jul	CDR
9	7 Aug	Field Test #3
10	14 Aug	Posters
11	21 Aug	
12	28 Aug	Field Test #4
13	4 Sep	SURF meeting: Tuesdays @ 4 pm
14	11 Sep	Team meeting: Mondays @ 6 pm (after 7/1)



Conceptual Design - Summer 2007

Operations/Testing Tony Fender	GNC Joel Burdick	Sensing and Fusion P. Perona/L. Matthies	Mission Planning Rich Volpe
<ul style="list-style-type: none">• Computer modeling• Test infrastructure• Data logging/analysis• Vehicle hardware	<ul style="list-style-type: none">• Path planning• Feedback control• State estimation• NCS infrastructure	<ul style="list-style-type: none">• Sensor hardware• Fusion• Attention and pointing• Sensor replay	<ul style="list-style-type: none">• Mission/goal mgmt• Contingency mgmt• Learning & adaptation

Break up into groups in selected areas

- Roughly divide by “race teams”, with each team having multiple groups of 3-6 people
- Each group is responsible for investigating a single area of focus

Areas we need to cover (and more)

1. Modeling and simulation
2. Path planning w/ dynamic obstacles
3. Traffic-level planning, tactics
4. State estimation in urban environments
5. Sensor architecture and hardware
6. Detection & tracking of moving objects
7. Software architectures for autonomy
8. Decision-making and planning

Proposed approach

- Each race team will create a list of areas it needs to cover
- Richard, Joel and others will resolve conflicts and overlaps
- Teams will break up into subgroups (w/ overlaps if needed) to cover areas

Conceptual Design - Summer 2007

Operations/Testing Tony Fender	GNC Joel Burdick	Sensing and Fusion P. Perona/L. Matthies	Mission Planning Rich Volpe
<ul style="list-style-type: none"> • Computer modeling • Test infrastructure • Data logging/analysis • Vehicle hardware 	<ul style="list-style-type: none"> • Path planning • Feedback control • State estimation • NCS infrastructure 	<ul style="list-style-type: none"> • Sensor hardware • Fusion • Attention and pointing • Sensor replay 	<ul style="list-style-type: none"> • Mission/goal mgmt • Contingency mgmt • Learning & adaptation

<p>Richard Murray</p> <p>Ilya Loksha Jing Shen Ken Fisher Albert Wu</p>	<p>Joel Burdick</p> <p>Jessica Gonzalez Morlan Liu Dave Knowles* Martin Larsson</p> <p>Ling Shi Michael Epstein Ziad Fares</p>	<p>Pete Trautman</p> <p>Laura Lindzey Dave Rosen* David Bolin Johnny Zhang</p> <p>Jeremy Ma Arlene Cole-Rhodes Vijay Gupta* Mohamed Aly</p>	<p>Tim Chung/Nok W.</p> <p>Josh Feingold Shawn Surdyk Jose Torres</p>
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Next Steps

Breakout sessions

- If your name is listed on the previous chart, please go to that room
- Otherwise, Pick the team that you are most interested in

1. Introduce yourselves (and what you do)
2. Choose a notetaker & get e-mails of participants
3. Discuss some of the questions we need to answer by the end of the summer (take notes)
4. Pick a time when the group can meet next week (ideally, after 3 pm on Tuesday)
5. Decide what everyone should do between now and then (if anything)

Room Assignments

Operations - 110 Steele

GNC - 114 Steele (library)

Sensing - 102 Steele (here)

Reasoning - 125 Steele

Mailing lists

- If you aren't on a mailing list and want to stay informed, please sign up:

<http://gc.caltech.edu/mailman/listinfo/team-volunteers>